

Departmental Student Learning Outcomes (Program Review 2007)

Program Student Learning Outcomes:

Upon Successful completion of a Multimedia Degree or Certificate, the student will be able to:

- Apply portfolio skills necessary for the constantly changing design industry as well as small individualized custom businesses
- Apply principles of design when creating original work.
- Develop a custom portfolio for a job search in the design industry.

Upon successful completion of a Multimedia, Design or Animation Certificate, the student will be able to

- Apply the Principles and Elements of Design to their work
- Identify potential career and academic goals
- Describe the differences between raster and vector based software and images
- Develop and create a successful workflow from original concept to finished design project utilizing appropriate software and techniques.

Upon successful completion of a Multimedia or 3D Animation and Video Game Art AA Degree or Certificate of Completion, the student will be able to:

- Apply the Principles and Elements of Design to their work
- Identify potential career and academic goals
- Describe the differences between raster and vector based software and images
- Develop and create a successful workflow from original concept to finished design project utilizing appropriate software and techniques.
- Within the Multimedia Degree or Certificate of completion the student will create three portfolio entries showing examples of a successful page design, package design, corporate identity, website or Flash animation.
- Within the 3D Animation and Video Game Art Degree of Certificate the student will create three portfolio entries showing example of a character concept design, 3D character model animatic or storyboard.